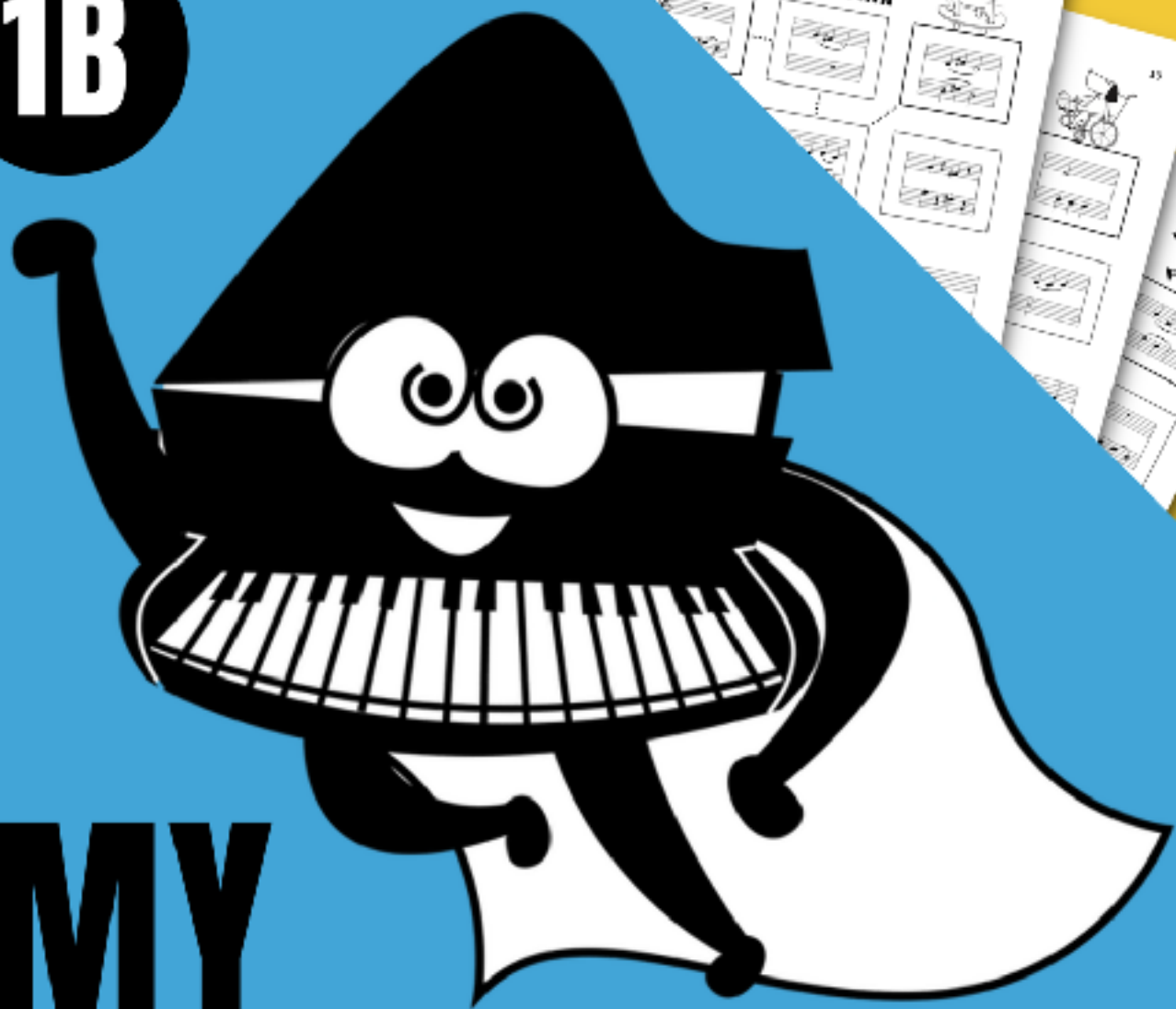


**1B**



**MY  
SIGHT-READING  
SUPERPOWER**

PICK-A-PATH PRACTICE REPERTOIRE

# MY SIGHT-READING SUPERPOWER

LEVEL 1B: PICK-A-PATH PRACTICE REPERTOIRE



My Sight-Reading Superpower: Level 1B by Andrea and Trevor Dow  
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**10**

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**12**

Heart Beat

**14**

Mad Lab

**16**

Field Goal

**18**

Lamb Jam

**20**

Fish Wish



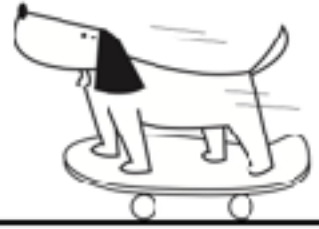
# Half PIPE

The middle section of this piece has been replaced by a sight-reading challenge. When you reach this section, play the four measures of music that rest on the dotted path between the skateboarder and the dog before playing the final line. Next, I will draw a new four-measure path that begins at the skateboarder and ends at the dog. Follow this new path when you play the piece again.

The image shows musical notation for a piano piece in 4/4 time. The notation is split into two systems. The first system shows the first two measures of the piece, with a dynamic marking of *mf*. The second system shows the next two measures, which are partially obscured by a large, diagonal grey banner that reads "SAMPLE" in large, bold, black letters. The notation includes treble and bass clefs, a key signature of one sharp (F#), and various note values and rests.

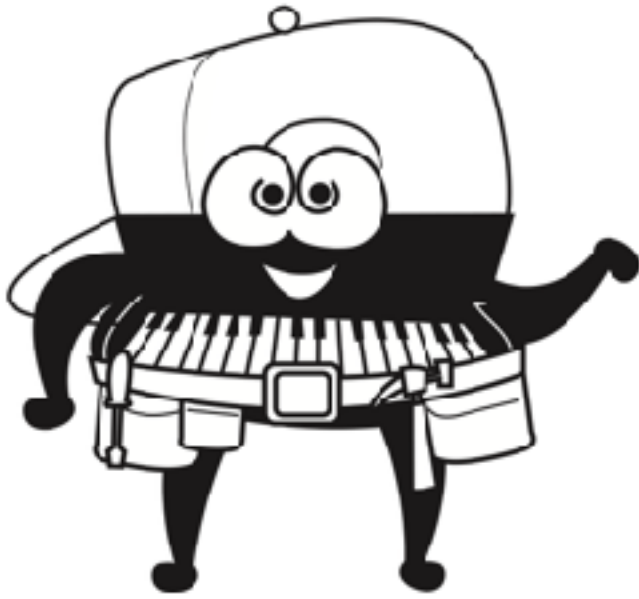


# PICK A PATH



**SAMPLE**





# HIGH RISE

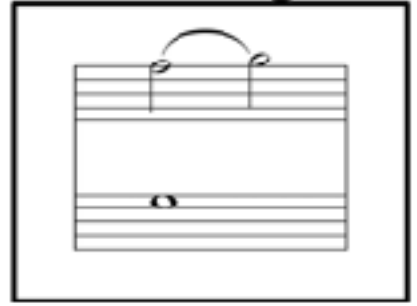
The middle section of this piece has been replaced by a sight-reading challenge. When you reach this section, play the four measures of music that rest on the dotted path between the carpenter and the wheelbarrow before playing the final line. Next, I will draw a new four-measure path that begins at the carpenter and ends at the wheelbarrow. Follow this new path when you play the piece again.

Musical notation for the piece 'High Rise', showing a treble and bass clef staff with a dynamic marking of *f-mp*. A large diagonal banner reading 'SAMPLE' is overlaid on the notation.

**SAMPLE**



# PICK A PATH



**SAMPLE**





# Mail TALE

The middle section of this piece has been replaced by a sight-reading challenge. When you reach this section, play the four measures of music that rest on the dotted path between the mailman and the mailbox before playing the final line. Next, I will draw a new four-measure path that begins at the mailman and ends at the mailbox. Follow this new path when you play the piece again.

A musical score for a piece titled 'Mail Tale'. The score is written for piano in 4/4 time. It features a treble and bass clef. The first measure is marked with a piano (*p*) dynamic. The second measure is marked with a forte (*f*) dynamic. The score includes various musical notations such as notes, rests, and slurs. A large, diagonal watermark reading 'SAMPLE' is overlaid across the entire musical score.



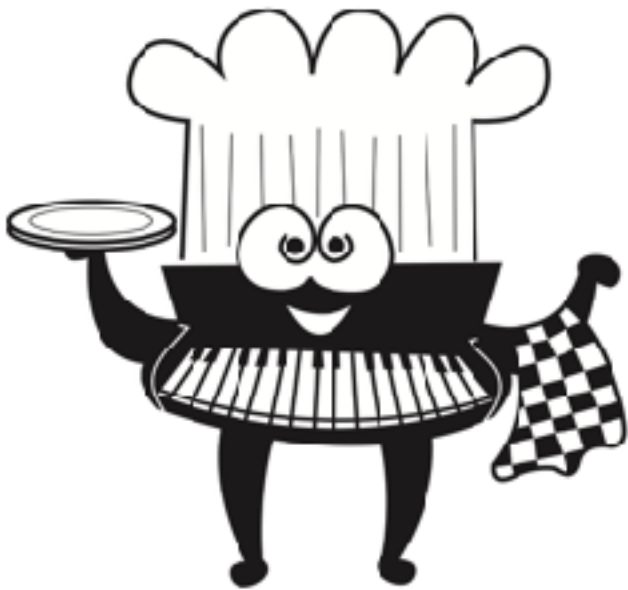


# PICK A PATH



13

**SAMPLE**



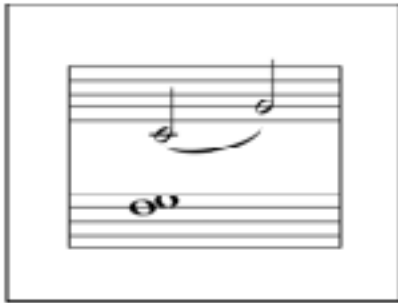
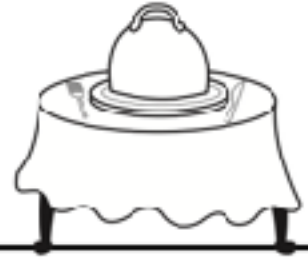
# Hot PLATE

The middle section of this piece has been replaced by a sight-reading challenge. When you reach this section, play the four measures of music that rest on the dotted path between the chef and the table before playing the final line. Next, I will draw a new four-measure path that begins at the chef and ends at the table. Follow this new path when you play the piece again.

**SAMPLE**



# PICK A PATH



**SAMPLE**

